



HASSAN MALEK

A Senior Game Developer(Unity3d) from Iran

Unity3d game developer with +10 years of experience specially in android mobile games. I have proven experience in designing and developing optimize mobile games with +2 millions downloads in local stores and also google play store



SKILLS

Skill	Years of experience
Unity3d	+10 years
C#, Clean Code, Design Patterns	+10 years
Performance and Optimizing	+10 years

Additional skills:

UI/UX

Socket

Network

Database

Analytics

Git

F2P



WORK HISTORY

Since 2012 - now

Founder and lead of Starbend game studio. My 3 major game:

- [Tire: Car racing](#)
- [Rostam: Land of demons](#)
- [Animals War](#)

Since 2014 - 2020

Design and develop games for other companies

Since 2022 - 2023

Remote job at a company

Since 2023 - now

lecturer of Golestan university



EDUCATION

Iran University of Science and Technology

Bachelor of Engineering - BE
Computer Software Engineering

Iran, Golestan, Gorgan
2009 ~ 2012